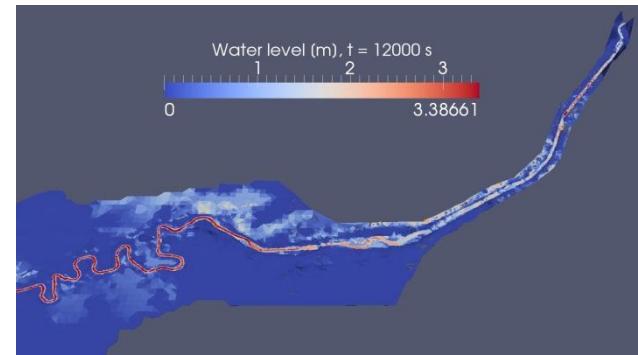
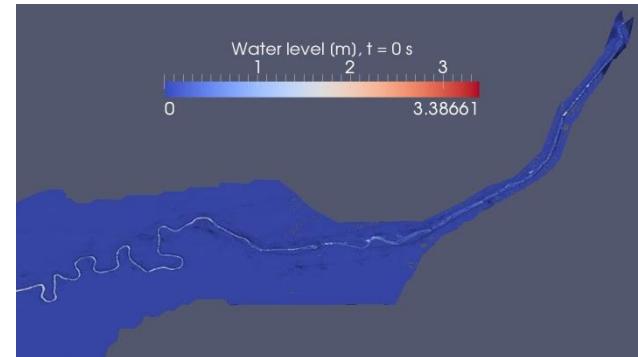


Interactive Flood Simulation

- flood events in alpine areas
 - quite frequent
 - strong impact on human welfare, agriculture, and industry
- Dornbirner Ache (Vorarlberg, Austria)
 - detailed GIS data
 - allow qualitative flood simulations
- derivation of computational model from these GIS data
- comparison of 2D and 3D simulation schemes
- interactive simulation

Project Characteristics

Modeling: ★★★★☆
Mathematics: ★★★☆☆
Programming: ★★★★★



Interactive Flood Simulation

Task

- import GIS data to VA framework [2]
- generate computational grid from imported GIS data
- simulation runs with 2D shallow water and 3D fluid codes, OpenFOAM [3]
- comparison of the results obtained
- main task: Extend your approach for an interactive treatment, i.e. users can manipulate certain parameters (boundary conditions, geometry, etc.) during runtime and get immediate feedback

Supervisors

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References

- [1] M. Jud, F. Schwertfirm, C. Rapp, D. Bierhance, M. Schilcher, M. Manhart:
Coupling of GIS and Hydraulics using the example of the Dornbirnerach,
ESRI User Conference 2011, San Diego, 13.07.2011
- [2] http://www.mac.tum.de/wiki/index.php/Project_K2
- [3] <http://www.openfoam.com>

Interactive Flood Simulation

