

Construction Site Pedestrian Simulation with Moving Obstacles

Project Characteristics

- A given pedestrian simulation software does not take moving obstacles, such as construction machines, into account.
- The software needs to be extended by a representation of such moving obstacles.
- Moving obstacles follow predefined paths, such as a dump truck entering the site and an excavator filling it.
- Workers avoid dangerous areas near the machines.
- Your Task:
 - Extend the given software to include moving obstacles.
 - Implement interaction of moving obstacles and pedestrians.
 - Allow paths to be defined for moving obstacles.
 - Visualize the results.
- Programming language: **Java**

Modeling: ★☆☆☆☆

Mathematics: ★★☆☆☆

Programming: ★★★★★

